

PS90 - Arc Flash Visor Class 1

Collection: Eye Protection

Range: PPE

Materials: Polycarbonate, Nylon

Outer Carton: 18

Product information

PS90 is classified as Arc Protection Class 1 and VLT Class 0 product as per GS-ET-29 and E DIN 58118. It provides the maximum light transmittance and improved colour recognition as per EN 170. This visor consists of a face shield with a bracket for slotted caps. It is compatible with Portwest hard hats PS53 and PS54 and recommended to be used on unvented, PPE category III helmets.

Eye Protection

PORTWEST® eye protection range includes spectacles, safety goggles and visors, designed to protect the eyes and face of workers from injuries which may occur during working activities. TECHNICAL SPECTACLES: High performance and cutting edge styles. SPORT SPECTACLES: Light weight and modern design. CLASSIC SPECTACLES: Essential PPE safety eyewear styles.

PPE

Portwest Head PPE range applies the latest standards to deliver the highest level of protection. Comfortable and lightweight, the PPE range will ensure a pleasant wear, even for long periods of use. Your safety is our mission.

Standards

GS ET 29 Class 1 (8-1-0)

EN 166 (1 B 8 3)

EN 170 (2C-1.2)



Features

- Superior front and side face protection
- Stand-off position for intermittent use
- Universal slot adapter
- Protection from 4kA electric arc flash
- Excellent clarity, visibility and colour recognition
- To be used with non-vented, category III helmets
- CE-CAT III
- CE certified

PS90 - Arc Flash Visor Class 1
Commodity Code: 9004901000

Test House

ECS GmbH - European Certification Service (Notified Body No.: 1883)

Augenschutz und Personlich Schutzausrustung

73430, Germany

Cert No: C4077.1PW

Carton Dimensions/Weight

| Item | Colour | Len | Wid | Hgt | Weight(Kg) | Cubic(m ³) | EAN13 | GTIN/DUN14 |
|---------|--------|------|------|------|------------|------------------------|---------------|----------------|
| PS90CLR | Clear | 60.0 | 40.0 | 40.0 | 0.2500 | 0.0960 | 5036108273706 | 15036108763808 |